

TOM PEÑA

Interdisciplinary Artist | Musician | Audio Engineer

Long Beach, California | tom@shadowlightarts.com | (562) 294-3554 | shadowlightarts.com

SELECTED EXHIBITIONS

2026 **Girls N' Guns - Invited Artist**

The Hive Gallery & Studios, Los Angeles, California; group exhibition; artwork: Nothing Left Unresolved; curated by Keith Wong and Nathan Cartwright.

2026 **June Solo Exhibition - Solo Exhibition**

Black Ring Coffee Roasters, Long Beach, California; works from Songs On Canvas, Episodes 1-7, and Unlikely Friendship; curated by Raphael Anthony; live musical performance at the opening reception, June 20.

2026 **16th Animals Art Exhibition - Special Recognition**

Light Space & Time Online Art Gallery; international juried group exhibition; artwork: My Friend Goji, The Argentine Black and White Tegu; selected from 422 entries; curated by Valerie Hoffman.

2026 **16th Landscapes Art Exhibition - Honorable Mention**

Light Space & Time Online Art Gallery; international juried group exhibition; artwork: Big Sur-real Sunset; selected in the top 20 of 406 entries; curated by Valerie Hoffman.

2026 **16th Seascapes Art Exhibition - Special Recognition**

Light Space & Time Online Art Gallery; international juried group exhibition; artwork: Through the Portal to Big Sur at Ragged Point; curated by Valerie Hoffman.

2026 **Figures & Faces 2026 Art Exhibition - Finalist**

Fusion Art; online international juried group exhibition; artwork: No Surprises; curated by Chris and Valerie Hoffman.

2026 **Ebb and Flow 2026 - Juried Selection**

Ten Moir Gallery; online international juried group exhibition; artwork: Big Sur-real Sunset.

2026 **All that's Pretty and Green (Botanical Art and Illustration) - Juried Selection**

Las Laguna Art Gallery; online juried group exhibition; artwork: Giant White Bird of Paradise; curated by Lori McBride.

AWARDS & RECOGNITION

- 2026** **Indie Game Music Contest - Spring 2026 - 2nd Place**
International competition juried by industry professionals; original game-music entry for HeadHunters by Sumalab; placed 2nd among 38 contestants.
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SELECTED PROJECTS & SERIES

Songs On Canvas | *2025-present*

Creator, visual artist, musician, arranger, audio engineer, and video producer.

Interdisciplinary series pairing original visual artworks with recorded and live musical performances inspired by each featured song.

Selected milestone: Episodes 1-7 presented in a 2026 solo exhibition and live performance at Black Ring Coffee Roasters, Long Beach.

Quick Acoustic Fix | *2025-present*

Performer, arranger, audio engineer, and video producer.

Short-form acoustic performance series featuring stripped-down arrangements of alternative and rock songs.

Selected works: Paranoid Android and Villains of Circumstance.

Original Game Music & Interactive Audio | *2026-present*

Composer, producer, audio engineer, and sound designer.

Original music, sound design, and interactive audio concepts created for independent games and international competitions.

Selected milestone: 2nd Place, Indie Game Music Contest - Spring 2026, for HeadHunters by Sumalab.

PROFESSIONAL PRACTICE

Shadow Light Arts LLC | *2025-present*

Founder, Creative Director, & Interdisciplinary Artist | Long Beach, California

Independent interdisciplinary studio encompassing traditional and digital visual art, illustration, graphic design, music production, audio engineering, and custom projects.

SELECTED MEDIA & DISCIPLINES

Oil painting, acrylic gouache, digital illustration, graphic design, music composition, arrangement, performance, audio engineering, music production, sound design, video production, and interdisciplinary installation/performance.